

4-H ENVIRONMENTAL STEWARDSHIP EXHIBITS

Superintendent: Becky McClellan, 360-293-9667

1. Members may exhibit only in those classes in which they have enrolled as a project.
2. Entry must include educational information: name, age, what the item is, what it's used for, why made, & any other information the public would be interested in.
3. Large items must be approved by the Superintendent, prior to Fair.
4. Exhibits can be any item from the listed division entry.

Division Number	Division Description
A	Exploring your Environment
B	Outdoor Adventures
C	Forestry
D	Sport Fishing
E	Other Environmental Stewardship Exhibits

Class Number	Class Description	Blue Premium	Red Premium	White Premium
001	Senior	30	20	10
002	Intermediate	30	20	10
003	Junior	30	20	10
004	Cloverbud	Ribbons Only		

4-H "ROOM TO GROW" EXHIBITS

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1. This is a category of exhibits that do not fit in any other still life category. It is intended to offer exhibit opportunities for 4-H'ers in new and/or developing projects.
2. A display that educates the public is strongly emphasized.
3. Large displays must have prior approval of the Building Superintendent.
4. Items will be judged on educational content and workmanship.

Division Number	Division Description
A	Veterinary Science
B	Economics
C	Social Science
D	Natural Science
E	Entomology
F	Other

Class Number	Class Description	Blue Premium	Red Premium	White Premium
001	Senior	30	20	10
002	Intermediate	30	20	10
003	Junior	30	20	10
004	Cloverbud	Ribbons Only		

4-H SCIENCE, TECHNOLOGY & ENGINEERING EXHIBITS

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Division Number	Division Description	Division Instructions
A	Aerospace / Rockets	Rockets will not be displayed with live engines. Attach a 3" x 5" card telling what item is, it's use, what you did, and what was learned from doing the project.
Mechanical Projects		Include 3" x 5" cards telling what item is, its use, what you did, and what was learned from doing the project.
B	Bicycle	
C	Small Engines	
D	Snowmobiling	
E	ATV Safety	
F	Electricity	Include 3" x 5" cards telling what item is, its use, what you did, and what was learned from doing the project.
G	Welding	Include 3" x 5" cards telling what item is, its use, what you did, and what was learned from doing the project.
H	Woodworking	The member has cut, sanded and assembled an item made from wood. Include 3" x 5" cards telling what item is, its use, what you did, and what was learned from doing the project.
Computer Technology		
I	Flyers, Pamphlets, Greeting Cards, Certificates, Scrapbooks	Computer generated items created by using specialized computer programs – print out and submit. Include 3" x 5" cards telling what item is, how it was made, computer programs used, and what was learned while creating the item.
J	4-H Club Newsletter, T-Shirt Design, Spreadsheet, Calendars, Address Books, Programs, Etc.	Newsletter using columns, charts, tables, graphs. Spreadsheet showing income and expense (invent data or uses for one of your other projects).
K	Magazine or Newspaper	Must be at least 8 pages – print out.
L	Web Page	Designed by the member. Individual or 4-H Club. Print out page (and links, if club page).
M	Other computer generated items	
N	Computer Program Development	Computer program written by member (print out program and place in a notebook).
O	Homemade Computer Equipment	Computer tool kit. Software tool kit.
P	Digital Art	
Q	3-D Printing	Exhibits must be accompanied by a project plan and/or explanation of how it was made.
R	Geospatial	Exhibits in Geospatial, Robotics, or any other STEM-related projects must also include an 8.5" x 11" poster that informs the public of the exhibits use / purpose. May include pictures, written description, etc.
S	Robotics	
T	Any other STEM project	

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